

**From:** [Smith, Randy](#)  
**To:** [Beecher, Mary A.](#)  
**Cc:** [Smith, Randy](#); [Reed, Katie](#); [Miriti, Maria](#); [Miner, Jack](#); [Wanzer, John](#); [Hume, Beth](#); [Hahn, Peter](#); [Heysel, Garrett](#); [Haddad, Deborah](#); [Hadad, Christopher](#); [Steffensmeier, Janet](#); [Manderscheid, David C.](#); [Fink, Steven](#); [Vankeerbergen, Bernadette](#); [Jenkins, Mary Ellen](#)  
**Subject:** Interdisciplinary Minor in Game Studies  
**Date:** Thursday, March 08, 2018 12:04:12 PM  
**Attachments:** [image001.png](#)

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Mary Anne:

The proposal from the College of Arts to establish an interdisciplinary undergraduate minor in Game Studies was approved by the Council on Academic Affairs at its meeting on March 7, 2018. Thank you for attending the meeting to respond to questions/comments.

No additional level of review/approval is necessary. This action will be included in the Council's next Annual Activities Report to the University Senate (July 2018).

Please keep a copy of this message for your file on the proposal and I will do the same for the file in the Office of Academic Affairs.

Please forward this message to all the units involved in the development of the proposal.

If you have any questions, please contact the Chair of the Council, Professor Maria Miriti (.1) or me.

Randy



**W. Randy Smith, Ph.D.**

Vice Provost for Academic Programs

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